

EDUCATION

ArtCenter College of Design

Bachelor of Science in Entertainment Design: Animation

- Anticipated Graduation Spring 2024

PROJECTS/EXPERIENCE

Storyboard Artist for Shazam

- December 2023
- Created a storyboard animatic for a live-action musical commercial.
- Helped director work out blocking and staging issues.

3D Layout Artist for No Vacancy

- September 2023 November 2023
- Worked as a layout artist for a CG animated short.

Director & Storyboard Artist for Monster in the Mist

- September 2022 April 2023
- Pitched original concept for the film, and co-storyboarded the animatic.
- Directed a team of animators and background artists during production of the short.

Storyboard Artist for Aquasonic "Vibrations"

- March 2023
- Storyboarded for a live-action commercial, based off script pages.

Story Lead for *Verity*

- August 2022 December 2022
- Collaborated with director to plan visual beats for the story.
- Gave feedback during story meetings, and worked with individual story artists to maintain a cohesive filmic vocabulary.

Storyboard Artist for Bug's Bunny

- March 2022 April 2022
- Storyboarded for a classic 1930's live-action short.
- Provided alternative ideas for shot choices and staging.

2D Animator & Cleanup Artist for Speed Date

- January 2022 April 2022
- Animated and cleaned up shots in Toon Boom Harmony.

SOFTWARE

- Storyboard Pro
- Adobe Photoshop
- Autodesk Maya
- Unreal Engine
- Adobe Premiere Pro
- Adobe After Effects
- Toon Boom Harmony
- Procreate

SKILLS

- Storyboarding
- Previs & 3D Layout
- 2D & 3D Animation
- Lighting
- Modeling
- Editing
- Screenwriting
- Visual Development
- Virtual Production